

2019 PARC CHALLENGE SERIES RULES

For the 2019 local Sprint Series here in the greater Portland area, Pats Acres Racing Complex, (PARC) will be hosting a 10 race series with a limited class structure, in an effort to build sensible local racing. By limiting the class structure, PARC will begin to grow and rebuild a local program that is designed to better suit the needs and wants of local kart racers. The 2019 season will also see the introduction of weekday evening race events. By reducing the number of classes offered, we can now run a full race day schedule of events, on Thursday evenings, opening up the weekends for racers to do other things. The class structure will focus on spec motor programs, with limited options, that will increase the class participation numbers, while keeping cost down and convenience factor high. Our goal is to provide a well-run local kart racing series for the local karting enthusiast. This local racing series strives to provide a relaxed atmosphere where new racers can learn to race, and experienced racers can enjoy the competition, with an emphasis on sportsmanship and consistency. The main focus classes will run a 10 race series, with 8 finishes counting towards the year end prizes and awards. A limited number of other classes (that haven't drawn consistent entries) will be offered for all of our weekend events, with race day awards up for grabs, but no season long championships offered. (see table in rules).

The purpose of these rules, are to provide clear guidance and instruction for the procedures that will be implemented at PARC on race days and at our events. These rules will address race day procedures and competition regulations, and not tech specifications for specific classes. Please read and understand this entire document. Much time and effort has gone into making these regulations as forthright as possible. Often times, the difference between an enjoyable day and a frustrating day at the racetrack, is the clear understanding of the rules. All questions should be presented to PARC or race officials on race days, or to the office at anytime.

CODE OF CONDUCT: Entrance into a PARC event is considered a privilege, and not a right. Everyone in attendance at PARC events, is expected to conduct themselves in a manner that is polite, courteous, respectful, non-threatening or intimidating, to others in attendance at ALL times. Good sportsmanship is the expectation. A driver is responsible for the actions of anyone in attendance at the event that is affiliated with them. Violations of this code of conduct will be dealt with promptly and in a strict manner. Actions taken may include, warnings, removal from the event (or future events), penalties handed down to affiliated driver(s), or permanent removal from a facility. Violations may be addressed by both the race officials and PARC management.

- 1. RULES HIERARCHY:** This document will take precedence over rules written in other rulebooks that preside over the PARC Sprint Series. Rules not covered in this document will be considered from the source most related to the class in question. (example: 4 cycle classes by IKF rules, shifter classes by SKUSA rules, etc). In general, if it doesn't say you can- you can't. Rules posted on the official race day posting board, and rulings discussed in drivers briefings, may take precedence over these written rules. Final decisions may be made by PARC management in conjunction with the race day officials.

2. **ENTRANT:** The driver will be considered to be the entrant into a race event. A driver is responsible for the actions of anyone affiliated with them at an event, both on and off the track. All matters by race officials will be handled directly with the driver. For drivers under the age of 18, it is recommended to be accompanied by a single representative, at the driver's discretion.
3. **MEMBERSHIP: PARC will no longer require preferred memberships to compete in the PARC SPRINT SERIES.** A current PARC basic Membership (\$12 and is available during regular business hours) is all that is required to enter a PARC SPRINT SERIES race event.
4. **REGISTRATION:** Registration and entry into a race, is the acceptance of the responsibility by a driver to know and follow the rules and procedures, outlined in these regulations by all participants in the PARC Sprint Series. Registration for an event may be made up until the time that qualifying begins. Late entry, beyond the start of qualifying, is at the sole discretion of the events administration staff. If a registration is accepted, a competitor may start their race day at any point up until the beginning of the main event. All points earned throughout the race day will be given to the competitor regardless of when they first take to the track. Racing in the PARC Sprint Series is considered to be a privilege, and not a right. Entry may be refused at the sole discretion of PARC.
 - 4.1. **Pit Passes.** Pit Passes are required to be purchased by all non-drivers who are present anywhere on the race facility. Pit passes should be purchased at the front gate, or registration area. ANYONE present on site at a PARC Sprint Series event without a pit pass may be asked to leave. Drivers affiliated with anyone found not having a wristband are subject to penalty or sanction.
 - 4.2. **Classes:** Official classes for the PARC Sprint Series are posted in these rules. Generally, those classes will be the only classes run for points and awards during the series. . Drivers showing up in classes not offered, will generally be allowed to race, but will not be eligible for points or awards. This will be at the discretion of PARC. Those drivers will be put into another run group that the race officials deem most appropriate.
 - 4.3. **Kid Karts:** The Kid Kart class is run as an exhibition class at the PARC Sprint Series. The intent of the class is to give kids track time in a race setting and teach them the fundamentals of racing.
 - 4.3.1. Drivers will be lined up in random order for race starts.
 - 4.3.2. One try will be made for a rolling start. If the green flag is not shown the start shall then be a standing start.
 - 4.3.3. For standing starts, drivers will be lined up at a designated location on the track by a track official. The green flag will fly indicating the start of the race session.
 - 4.3.4. Drivers will drive for a designated amount of time before the checkered flag is shown, indicating the end of the race session. Drivers will proceed around the track to the track exit.

- 4.3.5. Parents may be let out into the middle of the race track (not on the track and only at the race officials discretion) to assist all drivers who are participating in the event.
 - 4.3.6. Participants (and parents) are encouraged to focus more on the development of all drivers and to provide a positive experience for all the kids, and less on the speed of drivers and their finish order.
 - 4.3.7. The class is scored on a participation basis, and not by position. Trophies of the same size will be given to all drivers who competed in the class. No point values will be awarded for their races, only participation credit. All drivers participating in 50% of the season's events will be awarded year end trophies.
5. **AWARDS:** Awards on race day will be based on the number of entries in a given class. Awarding additional trophies will be at the discretion of PARC officials.
- 5.1. Race Day Trophies will be awarded based on the number of class entries.
 - 5.1.1. 1 entries- no trophy
 - 5.1.2. 2 entries- 1st place trophy
 - 5.1.3. 3 entries- 1st & 2nd place trophy
 - 5.1.4. 4 or more entries- 1st, 2nd & 3rd place trophy
 - 5.1.5. Cadet classes- All drivers receive trophies Kid Kart class. All drivers receive trophies
 - 5.2. Year-end trophies will only be awarded to classes that average 3 entries per race. (10 races x 3=30 entries). JR II and adult classes will trophy drivers who attended 70% of the races, down to 3rd position. Kid kart trophies will be awarded to all drivers who competed in half of the races. Cadet class trophies will be awarded to drivers who competed in 70% of the classes offered.
 - 5.3. Jackets will be awarded to the Class Champions if the class averaged 3 drivers per race, given that driver participated in at 70% of the races offered.
 - 5.4. Points will be awarded regardless of the number of entries in a given class. Drivers being disqualified for driving infractions, technical infractions, (other than failing to meet minimum weight requirements) or unsportsmanlike conduct, will NOT receive points for the session in which they were disqualified. Drivers will not be allowed to drop DQ's with regard to end of year points championships. *Additional awards outside of these guidelines may be awarded at the sole discretion of PARC.
 - 5.5. **TROPHY PRESENTATION:** Daily race trophy presentations will take place at the conclusion of the day's racing and post-race tech inspections. All drivers are invited to the trophy presentation. Trophies will be based on participation requirements listed in this document. Drivers or representatives must be present to be eligible for trophies, unless prior pick up has been arranged. Trophies not picked up by the end of the day may be forfeited. Race day trophies will be awarded as follows:

- 5.6.** All cadets and kid kart drivers will be awarded trophies. Full sized chassis classes will be eligible for a maximum of 3 positions trophies, excluding the last place driver.
- 6. OFFICIALS:** Race day officials will be provided by PARC, at their discretion. Consistency will always be the goal. Calls made by race day officials will be considered to be final, subject to the protest and appeal process.
- 6.1.** Protests can be made to challenge the calls or decisions made by race officials, given the following guidelines. Protests can only be filed by a driver, and only in the class where a ruling is being questioned. Protests must be accompanied by a \$100 protest bond. If the protest is upheld, the bond fee will be returned. Fees may be forfeited if protests are denied. Protests must be filed within 30 minutes of results posting or decision notification. Technical protests may only be filed on performance related issues. Race day official's decisions will be considered to be final, unless an APPEAL is filed.
- 6.2.** Appeals can be made to challenge the rulings made by officials after a protested decision has been made. An appeal must be accompanied by a \$200 cash bond, that will be returned if the appeal is upheld, or forfeited if the appeal is denied. The appeal will be settled based on the findings of the 3 person Appeal Committee. This committee will be made up of the race day Race Director, and two additional officials, at the discretion of the PARC staff. Appeals must be filed with 2hrs of the completion of the race days event, and must be in writing, delivered to the PARC staff. The decision of this committee will be deemed binding and final, without further cause.
- 7. DRIVERS BRIEFINGS:** A mandatory drivers' briefing will be held after the practice sessions are complete, on race days. All drivers competing are required to be present and will be accountable for all information distributed at the briefing, both written and verbally. Verbal information will be considered a rule of the series, and is at the discretion of the race officials. Questions regarding the rules and procedures, should be brought up during these briefings. Penalty for not attending will be at the discretion of race officials. The aim of the briefing, is to cover details for the days events, clarify any changes or special instructions, and answer questions.
- 7.1.** All drivers will be responsible for everything covered in a drivers briefing, regardless, of their attendance.
- 7.2. PRE-TECH INSPECTIONS:** Drivers are responsible for the safety compliance of their own karts, and should perform a visual inspections prior to ever going onto the racing surface. Drivers are to complete their own tech inspections on their own karts, checking the required elements. Pre-tech forms, outlining required standards, should be picked up by racers at registration. Drivers should inspect and verify compliance by checking off items on the form, indicating they are in compliance. Drivers not familiar with tech inspection items may ask PARC race officials. Completed tech inspection forms are to be handed to the grid personnel as they the grid for their qualifying session.

7.3. It is the sole responsibility of each driver to remain technically compliant, at all times, during race day, with all technical and safety regulations. Drivers not familiar with these procedures are encouraged to ask race officials on race day. A courtesy inspection can be requested at any time.

7.3.1. Retention. The following items must be checked and have an acceptable form of a "secondary retention system" present in order to be compliant. Acceptable "secondary retention systems" include safety wire, safety clips, cotter pins, nylock nuts, or other double nuts.

7.3.1.1. Fasteners on bolts that connect:

7.3.1.1.1. steering wheel to steering hub

7.3.1.1.2. steering hub to steering shaft

7.3.1.1.3. steering shaft to chassis

7.3.1.1.4. both ends of the tie rod heim joints

7.3.1.1.5. spindle king pins

7.3.1.1.6. brake pedal to chassis

7.3.1.1.7. brake master cylinder to chassis

7.3.1.1.8. brake calliper to chassis

7.3.1.1.9. all weight to kart (weight must be predominantly highly visible in color.)

7.3.1.1.10. brake rotor to brake hub (steel lock nuts allowed)

7.3.1.1.11. any bolts drilled for safety wire must use safety wire, regardless of other secondary retention.

7.3.1.2. Penalties. Karts found to be non-compliant with safety requirements, at any time during race day, MAY be subject to penalty, (typically not disqualification).

7.4. Safety Gear

7.4.1. Helmets must be Snell 2010 or later, K2010 or later. Current Snell, CIK, WKA or IKF ratings are also acceptable. Open-faced helmets with goggles are not allowed.

7.4.2. Neck collars must be as manufactured and unaltered, and are mandatory for all drivers under the age of 16. Leatt type devices are allowed. The absence of, or Neck protection coming off during competition, in a class where it's required, may be grounds for removal, but will be at the race officials discretion.

7.4.3. Chest protectors must be SFI20.1 or 20.1/2. They are required for all drivers the age of 12, or under, or under 75lbs.

7.4.4. Gloves are required and must be manufactured for racing purposes. They should be protective in nature and cover the wrist

7.4.5. Shoes are required to be present on all drivers. The acceptance of footwear is at the sole discretion of race officials. Shoes must be closed toed and reasonably protective in nature. Drivers with questions should ask race officials for approval.

- 7.4.6. Long hair will be a safety tech item. Competitors with long hair must demonstrate a satisfactory retention method (such as a helmet liner, baklava, etc.). Simply tucking hair into a driving suit may not be acceptable.
- 7.4.7. Driving Suit/Jacket is required for all drivers. The driving suits or jackets must be made of abrasion resistant material and must cover driver's arms completely. Suits made of NOMEX are not allowed. Long blue jeans or pants of abrasion resistant material are acceptable and must cover the entire leg.
- 7.4.8. Video and recording equipment: Video recording equipment of any kind, including cameras, microphones, battery packs, wiring or cabling will not be allowed to be worn or attached on any part of the driver, including helmets. All electronic communication devices are forbidden. Exceptions are helmets that are pre-wired for radios; with the unused connectors being secured. Cameras, if used, must be safely mounted to the kart. Please check for tethering requirements.

8. TECHNICAL COMPLIANCE:

- 8.1. Tech officials or race officials may check karts throughout the race day for technical compliance, at their discretion. Typically, these inspections are made post race at the scales.
- 8.2. Technical non-compliance may result in disqualification for that track session.
- 8.3. Drivers DQ'd in tech from the finals will receive 0 pts for the day.
- 8.4. Technical DQ's are not allowed to be dropped for year end points tabulations.
- 8.5. Weight penalties are NOT considered Technical DQ's and do not result in complete loss of points. See Section 18: Scales for information on weight penalties.
- 8.6. Drivers not running an approved tire will be allowed to run, but they will be DQ'd from each session. They will be gridded at the back of each session and will receive 0 points for the day.

9. RACE DAY PRACTICES: Race day practices are considered to be official sessions and all rules are in effect. All classes will be designated into race groups for practices. Drivers will ONLY BE ALLOWED to practice in their appropriate race group, without exception. Sessions will be at the control of Race officials at all times. Drivers may utilize the hot grid for practice sessions, unless otherwise stated. Scaling is not required at the end of practice sessions. Drivers experiencing troubles on track may reach the grid under their own power, but retrieval prior to the end of the session may NOT be permitted. Sessions may be cut short to allow race officials to retrieve disabled karts from the racing surface.

10. MIXED CLASSES: The combining of race classes is at the discretion of race officials. Typically, combined classes will either be run straight-up (intermixed by qualifying times) or split (separated by class) for all track sessions. Classes to be split with fastest group (by pole qualification) with a gap between groups, as determined by race officials. Which classes are combined and the method (either straight up or split,

separate groups) shall be determined by race officials. Jumping the start in any class, mixed or separated, may result in post race penalties as determined by race officials. Standard race start procedures will apply.

11. QUALIFYING PROCEDURES: Qualifying is done to set the order for the pre-final or first heat. Drivers will be given a set amount of time to take to the track and record laps. A driver's fastest lap will be considered to determine their qualifying time and set the order for the next session.

11.1. Any lap that has been started within the given time frame will be considered.

11.2. Drivers may re-enter the grid area from the racing surface, at their discretion (and only under their own power) and by doing so safely. Drivers and crews may make adjustments and changes to their karts and reenter the track.

11.3. Drivers disrupting the lap of another driver on track during re-entry and or not obeying the grid stewards commands may be subject to penalty.

11.4. Drivers disrupting the lap of another driver on track by being negligent may be subject to penalty.

11.5. Any items or parts that are taken into the grid area for qualifying are subject to tech inspection.

11.6. Any driver, who is present on the grid at the appropriate time, will be considered to have qualified. It is not required to qualify in order to be eligible to run later race day sessions; but any driver not qualifying will start at the back of all heats.

11.7. It is the sole responsibility of drivers to have a working transponder on their kart. Only official scoring system data will be considered for scoring purposes. Drivers without working transponders may use substitute transponders if obtainable during the given time frame.

11.8. Drivers will only be allowed to qualify in their designated session.

11.9. These qualifying sessions are not under "sealed grid" conditions. Mechanics, drivers, tools, etc. may be introduced onto the grid at any point throughout the session. Technical compliance must be maintained at all times.

11.10. Drivers 'cutting' the track in qualifying will be considered to have ended their qualifying effort, unless that driver enters the grid area, at the conclusion of the cut lap. A driver may achieve additional laps, as long as he re-enters the track within the given time frame.

11.11. Drivers must scale at the end of qualifying and meet minimum weight requirements. Once a driver has scaled, they will not be allowed to re-enter the track. Drivers are not allowed to have any outside interactions, once they enter the scale line. Any driver adding weight, including fuel, during qualifying shall be disqualified. This shall be considered a technical DQ, not weight DQ.

11.12. Karts or drivers leaving the track or grid area, once they have entered the track, without being weighed at the scales; shall be considered to have completed their qualifying with no time.

12. STARTING PROCEDURES:

12.1. Formation: Drivers should line up on the grid in their assigned starting positions.

- 12.1.1. Any driver present on the grid on time will be considered to have started a race and receive appropriate points, being scored as a DNF.
 - 12.1.2. Drivers withdrawing from the competition should notify race officials as early as possible and may be removed from the line up.
 - 12.1.3. Any driver may choose to start at the rear of the field for any reason.
 - 12.1.4. Holes in the line up created by absent drivers or drivers opting to start at the rear of the field will be filled by trailing drivers moving straight forward (no criss-crossing) in the line up. The exception to this is holes created in the front row.
 - 12.1.5. Vacancies in the front row of the grid will be filled by the highest positioned driver behind the opening, at their option. The option is passed down until the empty space is filled and then everyone else will move STRAIGHT FORWARD. All vacancies created in the lineup on track, will be filled by trailing drivers moving straight forward.
- 12.2. **Formation Line:** The Formation Line (if provided) is a line that is located prior to the last corner(s) on the track before the straight away where the start is to be given. The line should be red in color and noted by cones on each side of the track. On the formation lap, drivers must be in their earned starting position at this line, or they must start in their current position. Drivers are not allowed to advance their position once past this line, until the signal to start has been given. Drivers experiencing troubles on the warm-up lap, formation lap, or on the grid, will have until they reach the formation line on the formation lap to regain their earned starting position. It is not required for a driver to run the warm up or formation lap(s).
- 12.3. **Late Starts:** Drivers experiencing troubles on the grid will be allowed to start the race late until the point that the field comes by the track entrance the first time under green race conditions. This must be done with the permission of the grid official.
- 12.4. **Starting Procedures:** Drivers will be released from the grid by order of the grid steward. Should 2 laps be given, the first one is considered a warm up lap. The lap that the race start will be given is called the formation lap. It is solely the driver's responsibility to maintain their assigned positions on these laps. Overtaking is not allowed unless a driver experiences troubles. On the formation lap, the pole sitter is required to slow down to a reasonable speed; thus allowing drivers (not experiencing troubles) to bunch up in a tight formation. IN GENERAL, ONE ATTEMPT WILL BE GIVEN TO START THE RACE. Fouls by drivers do not constitute a restart. Penalties will be assessed. The pole sitters must maintain a reasonable and consistent speed approaching the starting lanes. Both rows must enter their starting lanes and approach the 'Acceleration Line' while remaining in their respective lanes. The start signal will be given at some point after the front row has reached the Acceleration line. The front row may accelerate at the Acceleration Line with trailing rows following. At the point the

start signal has been given, race conditions apply. Drivers may break formation and exit the starting lanes immediately.

12.4.1. Penalties: Breaking out of the starting lanes prior to the start signal will be considered a penalty. The race director will assess penalties. The Race Director may assess time penalties and/ or position penalties and may assess a DQ penalty, based on the severity of the infraction(s). Typically, 2 wheels outside the lanes early will be a 3 second post race penalty. All 4 wheels outside the lanes early will be a 10 second post race penalty. If the Off Pole Driver crosses the Acceleration Line ahead of the Pole Driver, he will be considered to have jumped the start and may be assessed up to a 10 second post race penalty. Either front row driver accelerating before the Acceleration Line may be considered to have jumped the start and may be subject to up to a 10 second post race penalty. Should a trailing driver(s) push either of the front row drivers into a penalty situation, the trailing driver may be assessed the penalty.

12.4.2. Race Restarts: In general, one attempt will be given to start a race. Fouls do not constitute a restart. Penalties will be assessed to drivers not in compliance. It is solely the responsibility of each driver to be in formation by the start of a race. The option to restart a race is at the sole discretion of the race officials. Restarts should be granted when one or more drivers are eliminated from the chance to start by another driver, **PRIOR TO THE START BEING SIGNALLED**. Racing incidents after the start signal has been given do NOT constitute a restart.

12.4.3. World Formula HVY Starting Procedures: World Formula Sr. will follow standing start procedures identical to the shifter class procedure at all races.

12.5. In-operative karts on track at the start: If a driver stops for any reason during the warm up or formation lap, and is unable to regain their earned starting position prior to reaching the formation line, or take the start from the rear of the field; they will have until the race leader puts them a lap down (under green, racing conditions) to resume racing. Re-Entry onto the track after that point (when the leader puts them one lap down) is not allowed.

12.6. In-operative karts on the Grid: Drivers delayed in the grid area may take to the racing surface until the point the race leader passes by the track entrance the first time under green conditions. Drivers must follow the commands of the grid steward. The completion of warm-up and formation laps are not required.

12.7. Cutting the track: Drivers are allowed to use alternative track sections in order to catch the field prior to taking the start, if directed to do so by race officials. Drivers may not create an unsafe situation and must obey race officials in doing so.

13. RACING:

13.1. *In-operative karts on track:* Should a driver experience troubles, or leave the racing surface for any reason, their first obligation is to get their kart to safe

location as fast as possible. It is NOT the corner workers obligation to assist in this. A driver is allowed to re-enter the grid area under their own power for repairs, but must rejoin in a safe manner, and only at the direction of race officials. Drivers will be scored for laps completed to that point. Drivers will not be allowed to rejoin a race if not back on track prior to being passed by the leaders, putting them a lap down. Drivers are allowed to get out of their karts in order to assist themselves in getting back on track and resuming their race. It will always be the sole responsibility for all drivers to get themselves and their karts out of harm's way to a safe location. The corner worker's job is to warn oncoming traffic of the potential danger that lies ahead. The use of tools/parts and outside help may be received if in the grid area. Driver must re-enter the track in safe location and without impeding the progress of another driver. Drivers failing to complete the entire prescribed number of laps in a race session, for any reason, are not required to scale.

13.2. *Lapped traffic:* Drivers that are about to be overtaken by the race leaders will be shown a blue flag. Driver MUST make every attempt to allow the leaders to pass before resuming their race pace. Failure to obey the blue flag may be grounds for removal from the track by use of the black flag.

13.3. *Incidents:* Drivers are expected to conduct themselves on the race track in a safe and respectful manner at all times. The race officials will be expected to make decisions regarding incidents on and off the track. When karts are involved in incidents on the track, the following criteria will generally be considered.

13.3.1. A kart making contact with another kart, where the CONTACT CREATES the opportunity to make a pass, will generally be penalized, for making a pass. (That is very different from making contact while passing). A kart should not dislodge or move another kart from established position. However, drivers must leave room for karts choosing to occupy the track underneath on entry and outside on the exit of a corner.

13.3.2. Contact from behind resulting in positions gained/lost will generally be penalized.

13.3.3. Incidental, side-by-side contact is generally ruled as racing. Excessive side-by-side contact may be viewed as a violation and may be penalized.

13.3.3.1. Note: The above statements are ALL generalizations and each incident is at the sole discretion of the race officials.

13.4. Dangerous or Malicious Driving: If the race officials feel a driver has made dangerous maneuvers (driving with a blatant disregard for the safety of other drivers) or driving with malicious intent, that driver may be subject to appropriate actions, including disqualification from the event or the series. This decision is at the sole discretion of the race officials and is not protestable.

13.5. Penalties: The race officials may impose the following penalties, or variations, that they see appropriate, as penalty for driving infractions or unsportsmanlike driving.

13.5.1. *Penalties for driving infractions:*

- 13.5.1.1. Loss of a given number of post race positions. (i.e. 1, 3 or 5 positions)
- 13.5.1.2. Loss of number of positions gained/lost by driver(s) in an incident.
- 13.5.1.3. A time penalty may be assessed- post race. (i.e. 3 seconds, 5 seconds, 10 seconds)
- 13.5.2. *Blocking*: Blocking is considered to be an unsportsmanlike manoeuvre. A driver will be considered to be blocking if they make more than one move off the preferred racing line any given straight away. Swerving or making erratic moves to keep a trailing driver from passing will also be considered blocking. Blocking may be subject to post race penalties

14. FLAGS

- 14.1. **Green Flag**: A green flag is waved to signal the start of a race or track session. A displayed green flag indicates general racing conditions apply.
- 14.2. **Yellow Flag**: A yellow flag signals danger ahead to drivers. Flags will generally be shown just prior to the location of the incident requiring caution. Overtaking is NOT allowed from the point (location) the yellow flag is displayed until clear of the incident that drew the yellow. Overtaking another driver between a displayed yellow and the incident will be penalized, generally by up to a 10 second post race penalty. Should a driver mistakenly overtake another driver in this zone and realize it, penalty may be avoided by voluntarily relinquishing that position during the next lap. This decision is at the sole discretion of the race officials.
 - 14.2.1. **Standing Yellow**: Signifies minimal risk ahead. Proceed with caution. No overtaking is allowed until clear of the incident that drew the yellow.
 - 14.2.2. **Waiving Yellow**: Signifies considerable risk or danger ahead. Proceed with extreme caution. No overtaking is allowed until clear of the incident that drew the yellow.
- 14.3. **Red Flag**: A red flag signals the perceived need for medical attention or another need to stop the race or track session. Drivers should proceed with extreme caution onto the front straight (or where directed by race officials) and stop.. Directions will follow for the drivers. Work on the karts will not be allowed under red flag conditions unless specifically authorized by race officials.
 - 14.3.1. *Less than two laps complete*: A red flag signalled prior to the competition of two laps will signify a complete race restart. Any driver who started the race or is present on the grid will be eligible to restart and will be in their original grid position. Race length will be as originally intended. Exception to above stated rule- If the red flag was thrown because of the perceived need for medical attention, the driver that drew the red flag will not be allowed to restart the race under any conditions.
 - 14.3.2. More than 2 laps complete but less than 75% of distance covered: A single file, rolling restart will be given with the order being the same as the last completed lap prior to red flag being displayed. Only drivers crossing the finish line on the prior lap will be eligible for race restarts. Drivers involved in the incident that caused the red flag may be placed at the rear

of the field. Any driver that drew the red flag for the perceived need for medical attention will not be allowed to restart under any circumstances.

- 14.4. Blue Flag:** The blue flag is displayed when a driver is about to be overtaken by the race leaders. Drivers getting the blue flag should surrender and make no attempt to compete with the race leaders until they are past. Failure to obey the blue flag may be grounds for a black flag.
- 14.5. Mechanical Flag:** The mechanical flag (black with orange center circle) is shown to a driver to indicate there is a mechanical problem with their kart. Drivers are to exit to the scales immediately after receiving this flag. Repeated ignoring of this flag may result in further penalty.
- 14.6. Rolled Black Flag:** (or displayed black and white diagonal) This is an indication that a driver is being warned for unsportsmanlike conduct. Should the behavior continue, a displayed black flag may follow. A rolled Black flag does NOT signal a driver to leave the racing surface. A rolled black flag may be accompanied by a number board.
- 14.7. Displayed Black Flag:** A displayed/waving black flag signifies a driver must leave the racing surface immediately. Repeatedly ignoring a displayed black may result in additional penalties. A black flag may be accompanied by a number board.
- 14.8. Furled Green and White Flags:** A green and a white flag rolled and displayed in an X pattern indicates a race has reached half the posted distance. This signal is considered a courtesy and is not required to be shown.
- 14.9. Furled White and Checkered Flag:** A furled white flag and checkered flag displayed in parallel fashion indicate 2 laps remaining in a race. This signal is considered a courtesy signal and is not required to be shown.
- 14.10. White Flag:**

The white flag is shown as a courtesy, to indicate that there is one lap remaining before the checkered flag is displayed. A displayed white flag doesn't necessarily mean the race is over in one lap. Drivers should always race until the checkered flag is displayed. Only the checkered flag officially ends the race.
- 14.11. Checkered Flag:** The black and white checkered flag indicates that a given track session has ended or that a race is complete. After taking the checkered flag, drivers should proceed with caution to the scales area.
- 14.12. Checkered and Black Flags:** The race is complete but under protest. or penalty. The black flag is not required for penalties to be assessed.
- 15. RACE DISTANCES:** Should the checkered flag be thrown before the posted race distance is covered, the race will be considered finished at the checkered flag. Should the checkered flag be thrown after the posted race distance, the race will be considered finished at the original posted race distance.
- 16. KART RETRIEVAL:** Drivers becoming disabled during a race and remaining on the race track area, may be required to wait to the end of the session before trying to exit to the scales. If provided, race operations will send a kart retrieval unit to pick up and escort disabled drivers and their karts to the scale area. If none is provided, a driver's assistant will be required to enter the track with a kart stand and retrieve the driver. The driver's

assistant may not enter the track area without permission from race officials, and may not enter the track until after the entire field has been shown the checkered flag. Violations to these rules may be viewed as unauthorized entrance to the track and may result in harsh penalties. Any driver(s) that fails to complete the prescribed number of laps for a race session, are not required to scale, in order to be scored for the number of laps completed.

- 17. SCALES:** All drivers are subject to minimum weight requirements at the end of qualifying, pre-finals, heat races and finals. Behind the scales is a restricted area and no one other than drivers are allowed behind the scales. (exception is drivers failing to finish prescribed number of laps for a race session.)
 - 17.1.** Drivers are NOT allowed to have any physical contact with anyone prior to scaling.
 - 17.2.** Drivers must enter scales when asked by scales personnel.
 - 17.3.** Drivers failing to meet posted weight requirements penalized as follows:
 - 17.3.1.** Drivers 1lb light will be penalized 5 positions for the session.
 - 17.3.2.** Drivers 2-3 lbs light will be penalized 10 positions for the session.
 - 17.3.3.** Drivers 4+ lbs light will be moved to the rear of the field for the session.
 - 17.4.** Drivers will be allowed 2 additional attempts to reset scale and re-weigh.
 - 17.5.** Drivers leaving the IMMEDIATE supervision of scales personnel will NOT be allowed to reweigh.
 - 17.6.** The provided scales will be official and are not protestable. (Should a scales malfunction occur, race officials may intervene and make concessions.)
 - 17.7.** Drivers may be given water in the scale line, at the race official's discretion. Any driver dumping water on themselves may have 2 lbs added to their minimum weight.
- 18. SCORING/ LINE UP:** PARC will supply the only scoring/timing system that will cont for scoring on a race day. Personal timing systems will not be considered for scoring purposes. Transponders are required to be present for official scoring to be accurate.
 - 18.1.** It is the sole responsibility of each driver to have a charged and working transponder on for all official sessions that require transponders.
 - 18.2.** Transponders may be mounted no closer to the front of a kart than 12 inches back to the leading edge, from the center of the kingpin.
 - 18.3.** Only official time from the scoring system will be allowed for scoring purposes in qualifying. No "drivers acquired" data will be used for scoring purposes.
 - 18.4.** Hand scoring for pre-finals, heats and finals is at the SOLE discretion of the scoring personnel. If PARC officials can hand-score a driver who not registering on the official timing system, it will be considered a courtesy and is not required. PARC/race officials will make all reasonable efforts to score drivers not being scored by scoring system.
 - 18.5.** Standard scoring is as follows. Qualifying results set the grid for pre-final. Pre-final results set the grid for finals. Finals results are final results for the day.

- 18.6. Drivers that believe a scoring error has been made MUST notify scoring prior to entering the track for their next session. Once a session has been run, nothing will be changed retroactively.
- 18.7. Drivers will be scored in the following order:
 - 18.7.1. Race finishers by order finished
 - 18.7.2. Drivers classified as DNF (did not finish)
 - 18.7.3. Drivers classified as DNS (did not start)
 - 18.7.4. Drivers who were disqualified
 - 18.7.5. (Drivers who are present on grid at the appropriate time will be considered started)
- 18.8. Posted Result Protests – Participants have 4 weeks from the date results and points are posted online, to notify series officials (PARC) that a possible scoring error has been made. No changes will be made to an event's results after that date.
19. **TIRES:** The tire compound and size for each class is spec'd and all competitors MUST run the appropriate tire if they wish to be scored.
 - 19.1. Drivers will be limited to one single set of slicks for the qualifying, heats, pre-final and finals.
 - 19.2. The replacement of a damaged tire will be at the discretion of the tech official.
 - 19.3. Rain tires will not be allowed until a race has been declared "WET" by officials.
 - 19.4. Once a race has been declared wet, the use of rain tires is at the discretion of the driver, for the remainder of the day.
 - 19.5. Upon declaring a race WET, a 15-minute delay will be given in the schedule. The schedule will resume after that delay, with no further delays being granted for the remainder of the day. Drivers must present to the grid at the appropriate time with their tire decision made.
20. **FUEL:** Most classes have a spec'd fuel and oil. All 4-cycle classes will use gasoline without ethanol or oxygenated fuel. Octane level must be below 92. Other classes will have designated brands and flavors, that are allowed by class. Please check with the track prior to the event. Failure to meet the posted fuel requirement is grounds for disqualification. Fuel compliance may be checked at any time throughout a race day, by Digitron or other testing device, at the race officials' discretion. Drivers found to be adding any foreign substance (other than approved oil) will be excluded for the remainder of the series. Re-entry will be at the discretion of the Sprint Appeals Committee and host facility.
21. **COMMUNICATION WITH DRIVERS:** Electronic communication with drivers on track is not allowed by any means during any official track sessions. Drivers found to be in violation of this rule may be excluded from the day's events.
22. **UNAUTHORIZED ENTRY ONTO THE RACING SURFACE:** Absolutely no one is allowed onto the racing surface (track area) without the expressed permission of the race officials. Parents, mechanics, or others affiliated with a driver, who enter the track area without permission may be expelled from the facility for the remainder of the race day. The driver affiliated with the violator may be disqualified from the violated track

session and may be excluded for the remainder of the day. In the case of an injury on the track, drivers' representative should go immediately to the grid and wait for directions from the race officials. Entry onto the racing surface will be at the SOLE DISCRETION of race officials. Every effort will be made to communicate with concerned individuals.

- 23. Official Classes:** The following are the list of official classes for the current PARC Spring Series Championship season. See section 4.2 for details on support for other classes. Red classes will be offered at all 10 race dates posted. Blue classes are only offered on weekend race dates.

Class	Engine	Age (years)	Wt.	Tires	Fuel	Rule Set (engines)
Kid Kart	Comer 50/Honda 50	5-7	NA	Evinco Blue	NA	NA
206 Jr. 1	Briggs 206 with Blue Slide	7-13	240#	Evinco Blue	Gas *1	IKF
206 Jr. 2	Briggs 206	12-15	320#	Evinco Blue	Gas *1	IKF
206 Sr.	Briggs 206	14 and up	360#	Evinco Blue	Gas *1	IKF
206 Masters	Briggs 206	30 and up	375#	Evinco Blue	Gas *1	IKF
Stock 100 Jr.	ROK VLR KA100	11-15	320#	Evinco Blue	Gas *2	ROK Cup USA SKUSA
Stock 100 Sr.	ROK VLR KA100	15 and up	350#	Evinco Blue	Gas *2	ROK Cup USA SKUSA
Stock 100 Masters	ROCK VLR KA100	16 and up	380#	Evinco Blue	Gas *2	ROK Cup USA SKUSA
World Formula Heavy	Briggs World Formula	15 and up	390#	Evinco Blue	Gas *1	IKF
Yamaha KT100	KT100	15 and up	360#	Evinco Blue	Gas *2	IKF
125 Shifter	CR125	15 and up	385#	Evinco Red	Gas *2	SKUSA
	ROK 125	15 and up	395#	Evinco Red	Gas *2	ROK Cup USA
Tag Senior	Rotax X30/Leopard ROK Sr.	15 and up	360#	Evinco Red	Gas *2	SKUSA/ROK
Tag Junior		12-15	320#	Evnico Red	Gas*2	SKUSA/ROK

Red: Classes run all 10 races on schedule, all classes eligible for year end awards

Blue: Classes offered on 5 weekend races only, not eligible for year end awards

Note:

- *Gas *1: Fuel must be non-ethanol, non-oxygenated 92 octane gasoline.*
- *Gas *2: Race fuel to be spec'd at a later time.*
- *Rain tires for all classes: choice of LeCont Whites, MG Rains, or Bridgestone YLP*

PARC SPRINT SERIES POINTS SYSTEM

The following table is a break down of how points are awarded for the racing series at PARC. Unless otherwise stated, all Series will follow this points scale.

1st place	200 pts	
2nd place	190 pts	(-10)
3rd place	182 pts	(-8)
4th place	176 pts	(-6)
5th place	170 pts	
6th place	164 pts	
7th place	158 pts	
8th place	152 pts	
9th place	146 pts	
10th place	140 pts	
11th place	136 pts	(-4)
12th place	132 pts	
13th place	128 pts	
14th place	124 pts	
15th place	120 pts	
16th place	116 pts	
17th place	112 pts	
18th place	108 pts	
19th place	104 pts	
20th place	100 pts	

*Each finish position below 20th, will result in a 2 pt reduction per position.

BONUS POINTS

*Fastest qualifier in qualifying session will receive 5 point bonus.

*Fastest lap in the Finals will receive 5 bonus points.